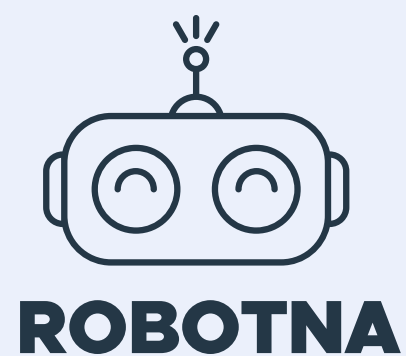


Innovation Nation

2026



The Official
Competition Booklet



The Official Booklet
Innovation Nation 2026



Executive Committee



IoT KIDS

Executive Committee



Education Partner



Strategic Partner



Ministry of Digital Economy
and Entrepreneurship

Strategic Partner



THE WORLD BANK

Strategic Partner

Content



Project Overview

Why the project exists
The problem it addresses
Innovation Nation concept



How the Project Works

Online learning journey
Student project development
Mentor and teacher roles



Who Participates

School students nationwide
Teachers and facilitators
Youth mentors and volunteers



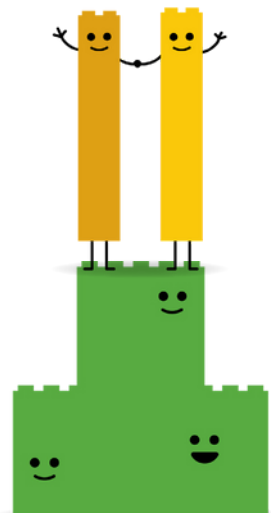
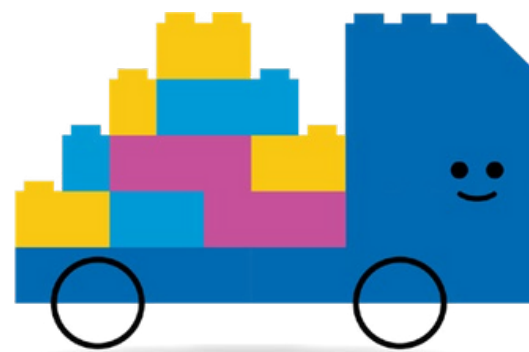
Impact & Outcomes

Skills for future careers
Student-led innovation projects
Real-world problem solving



Timeline & Milestones

Registration and training
Project submission phase
Final exhibition and awards





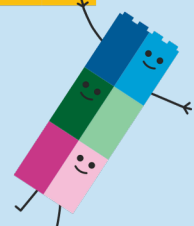
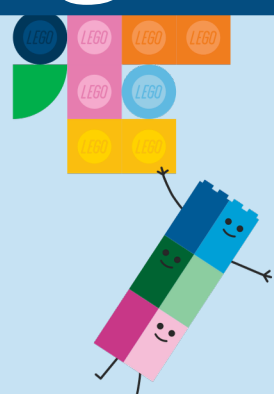
What is Innovation Nation?



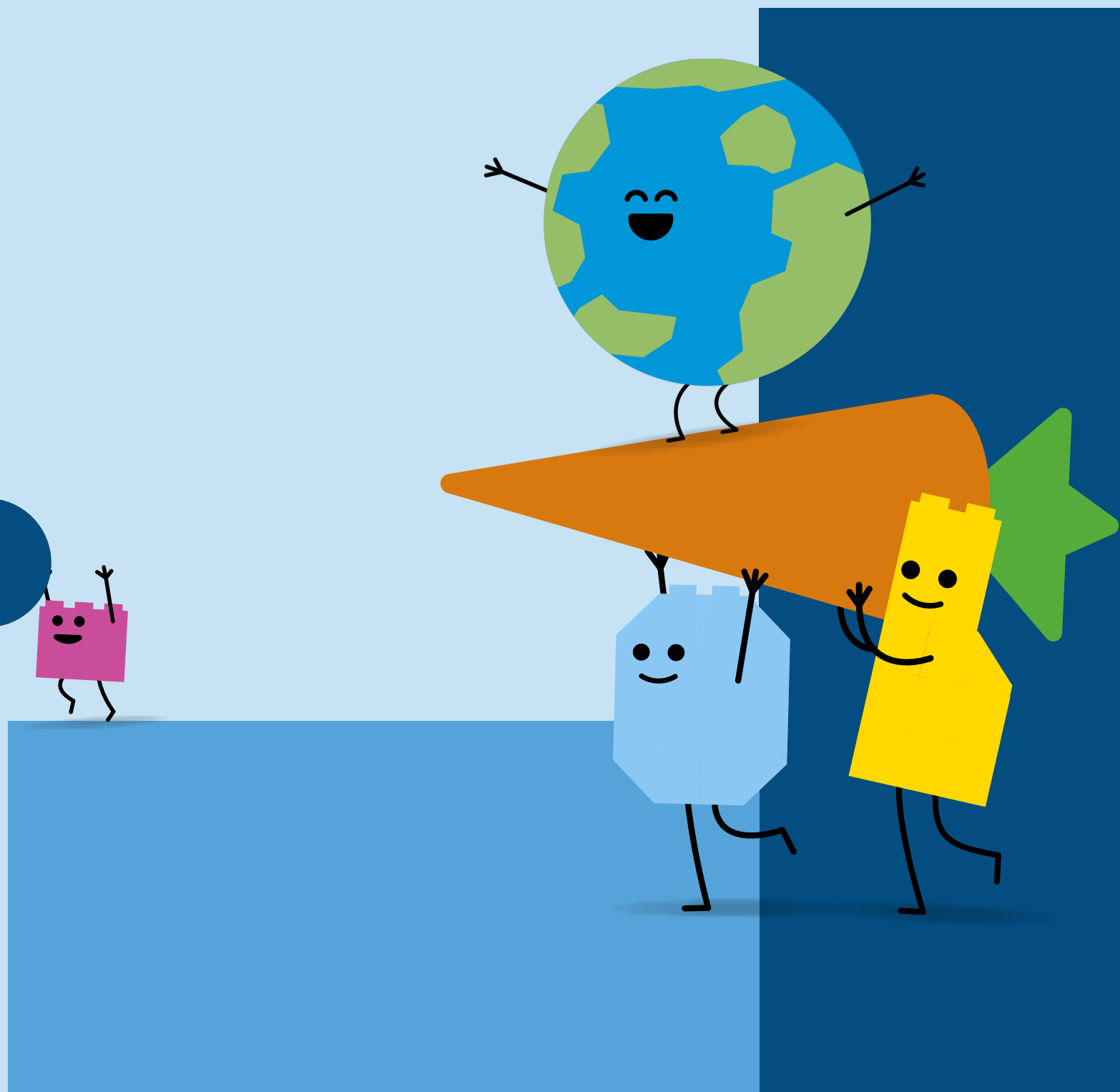
Innovation Nation is a leading Arab project that empowers youth to use **artificial intelligence, coding, and technology** to

create meaningful solutions

for **real-world challenges**.



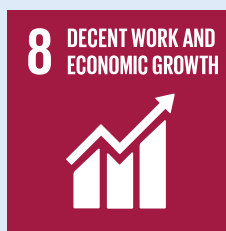
Amman
24 - 25 April 2026





What is Innovation Nation?

The project brings together **students, schools, and educators** to explore ideas, build skills, and develop impactful projects.



جامعة عمان الأهلية
Al-Ahliyya Amman University

البرنامج الوطني لتعليم الذكاء الاصطناعي

نظم من: ROBOTNA

شرك الشريك: IQIAcademy

الراعي الرئيسي:

الراعي الثاني:

أجيال المستقبل
ROBOTNA

أجيال المستقبل
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ROBOTNA





How the Competition Works?

From learning to innovation in 4 simple steps:

1

Register

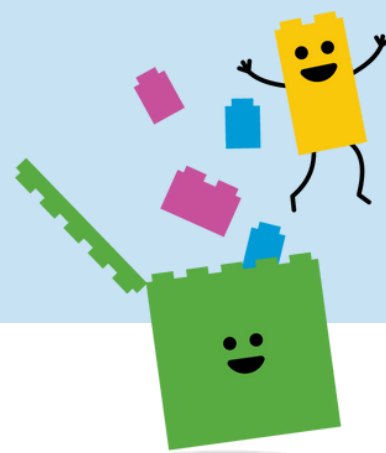
Via schools or centers
(students).



2

Train & Learn

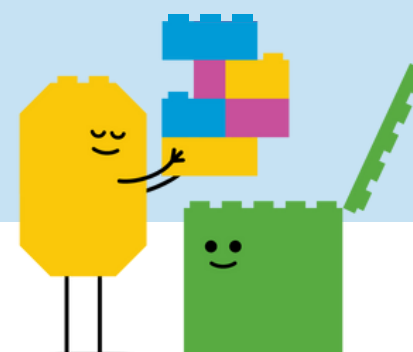
Access coding, AI, and
platform-based lessons
online.



3

Create & Submit

Develop your project
and submit it for expert
review.

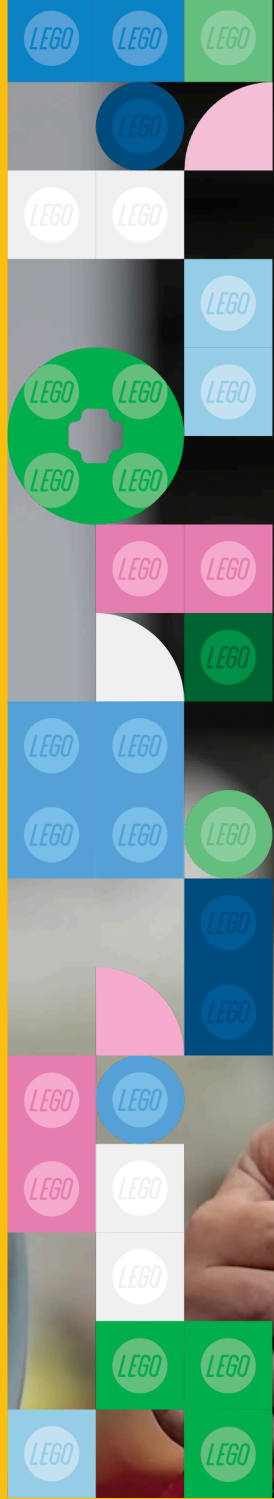


4

Final Summit

Compete to win and
become Innovation Nation
Champions.





Competition Tracks





Competition Tracks

The Innovation Nation Competition is structured into **three categories**, designed to match students' skills, creativity, and level of technical maturity.



Junior Category (Ages 9–10)

Stories & Interactive Games

Students create interactive stories or games that promote awareness of environmental and health challenges.



Senior Category (Ages 11–14)

AI & Hardware Projects

Students design and build integrated projects combining artificial intelligence with physical hardware to address environmental and health challenges.



Open Category (Ages 11–17)

Advanced Innovation Projects

Students develop advanced solutions using Text base programming and smart systems to tackle complex environmental and health challenges.



Competition Themes

Innovation Nation projects are developed under **two main themes**. Each team chooses one theme based on their idea and interest.



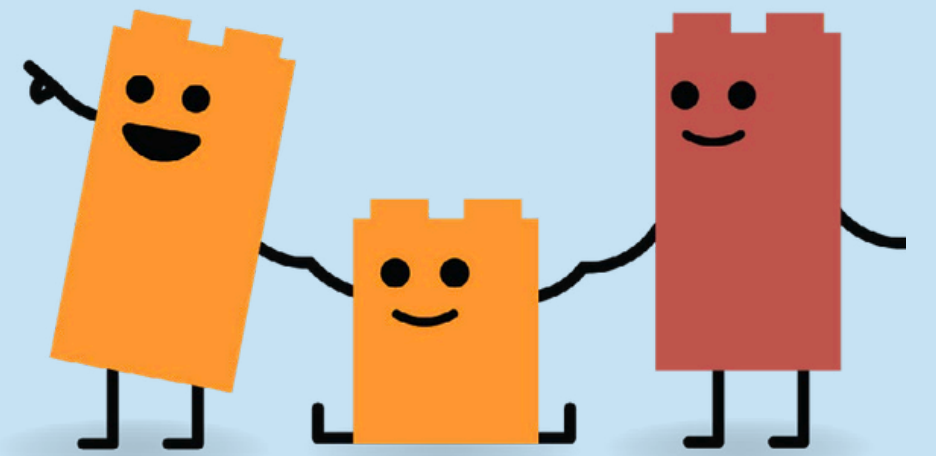
Health Theme

Focuses on health and well-being challenges. Projects aim to improve quality of life and support healthier communities using technology.



Environment Theme

Focuses on environmental and sustainability challenges. Projects aim to protect natural resources and support a more sustainable future.





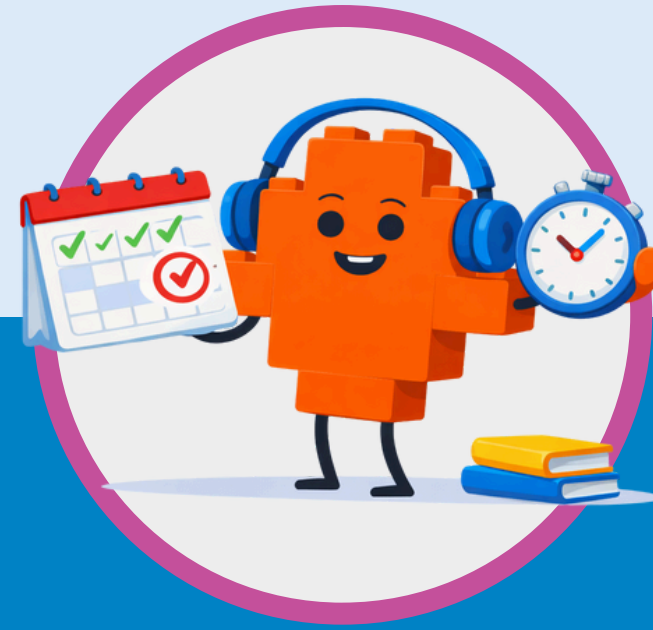
Timeline & Key Dates

This timeline highlights the main stages of Innovation Nation, from registration and training to the projects exhibition and the Innovation Nation Summit.



Registration Opens Jan 10, 2026

Schools and students register to join Innovation Nation and gain access to the online learning platform and project guidelines.



Training Period Ends Mar 10, 2026

Students and teachers complete structured online training covering AI, innovation, and project development skills.



Projects Submission April 10, 2026

Student teams submit their final projects addressing real-world global challenges aligned with the program themes.



Timeline & Key Dates

This timeline highlights the main stages of Innovation Nation, from registration and training to the projects exhibition and the Innovation Nation Summit.



Exhibition & Participation April 24, 2026

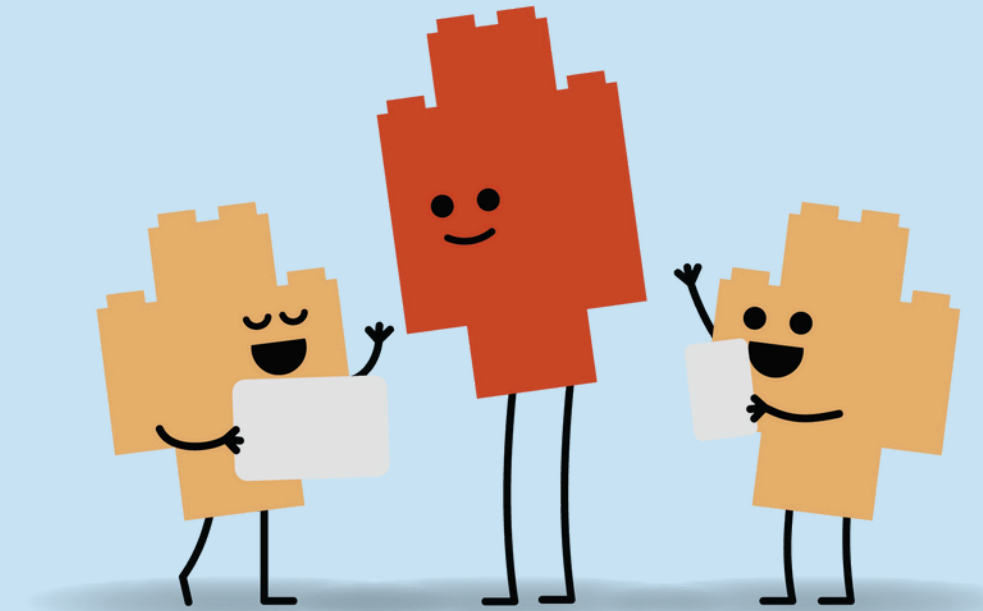
Selected teams showcase their projects during the final exhibition, engaging with mentors, partners, and stakeholders.



Innovation Nation Summit April 25, 2026

A national celebration bringing together students, partners, and supporters, with project recognition and awards.







Innovation Nation in Numbers

Innovation Nation in Numbers

Innovation Nation in Numbers

Innovation Nation delivers measurable, large-scale impact through:

25,000+

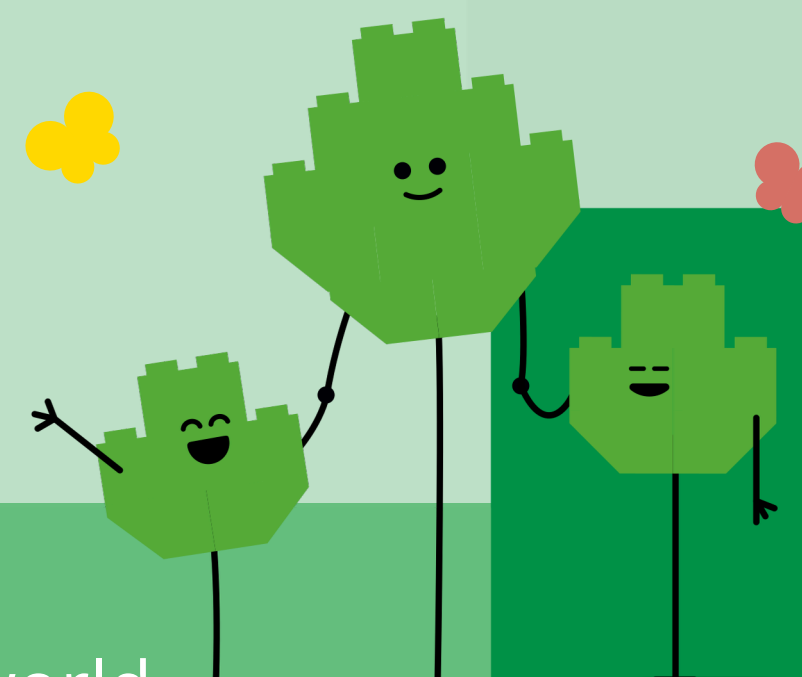
Students & Families

900+

Educators & Influencers

600+

Schools & Institutions



Driving long-term youth and community impact across the Arab world



Registration Guidance Videos

To support a smooth registration experience, Innovation Nation provides three short guidance videos that explain how to register clearly and correctly.



School Registration

It explains how to register the school, create the school account, and connect teachers and students.



Teacher Registration

It explains how to create a teacher account, join a registered school, and manage student teams.



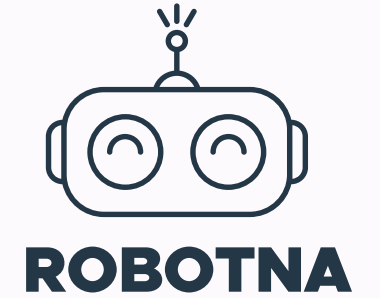
Student Registration

It explains how to create an account, join a team, and submit





Organizing Entity



Robotna is a leading EdTech company from Jordan, dedicated to empowering students with real-world skills in programming, artificial intelligence, and STEM.

Our impact has been recognized through:

- **King Abdullah II Medal for Excellence** (Third Class) – Honoring our role in modernizing tech education.
- **Crown Prince Award** for Social Responsibility – Acknowledging our youth empowerment initiatives.
- **100,000+ Beneficiaries Reached** – Across MENA region.
- **Forbes 30 Under 30** – Recognizing our founders for innovation in education.





Executive Committee



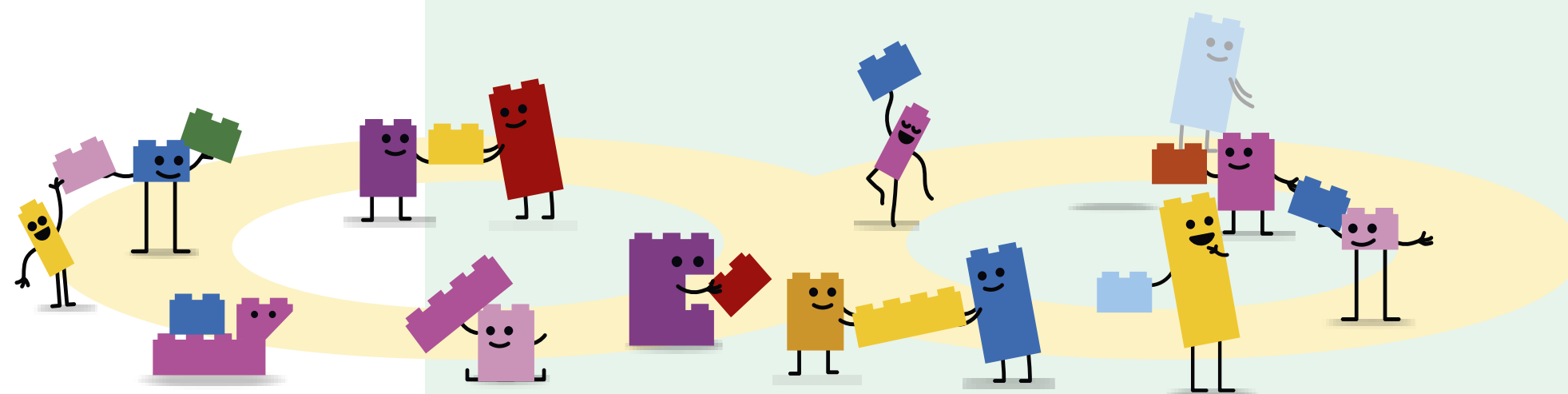
Shagoof is an Arab company founded in 2016 that specializes in interactive STEM education solutions.

It empowers children and students through hands-on learning, partners with leading global education brands, and supports schools and academies by providing innovative tools and AI lab setups to foster creativity and critical thinking.

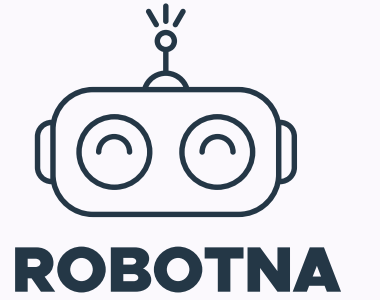


IOT Kids Iraq is a company specialized in teaching Internet of Things and modern technology to children and youth through hands-on, interactive learning.

The company has received international awards in recognition of its excellence in tech education and delivers training programs and practical projects that focus on preparing the next generation for a technology-driven future.



Ready to Join



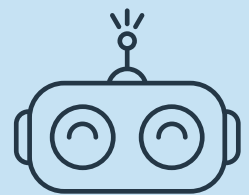
Scan the QR Code



OR

[Click Here to Register](#)





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